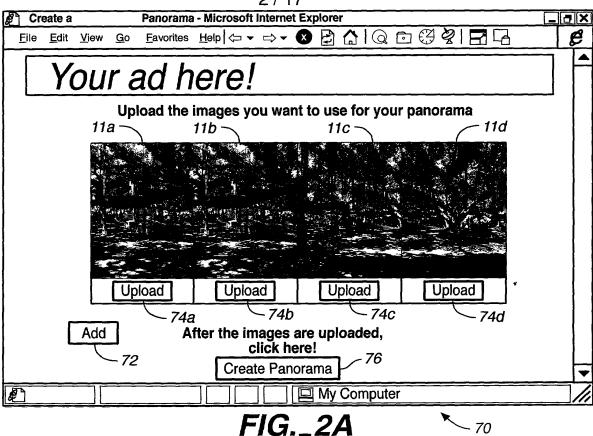


FIG.\_1



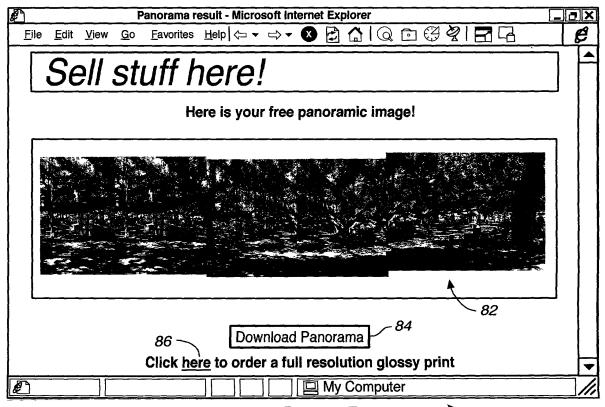
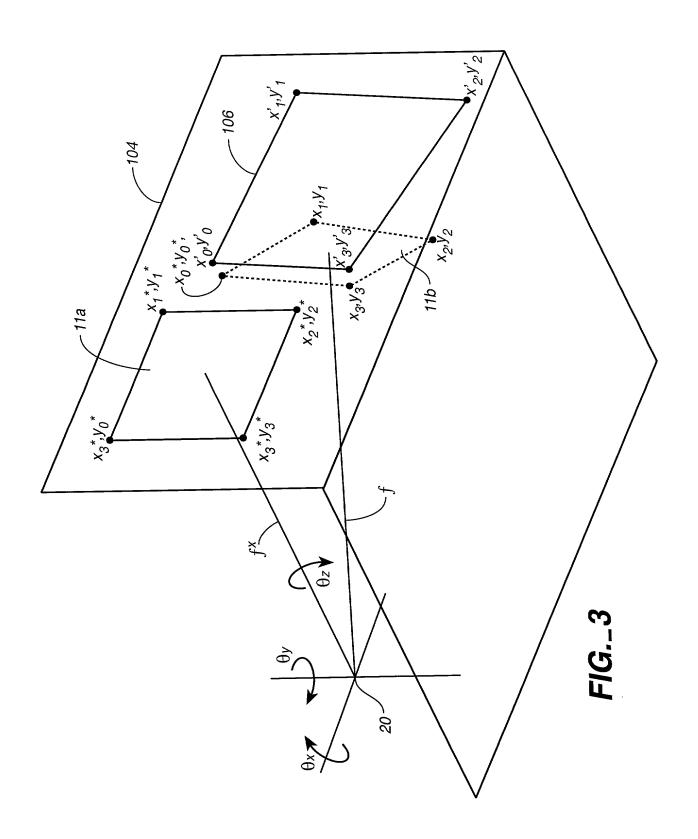


FIG.\_2B

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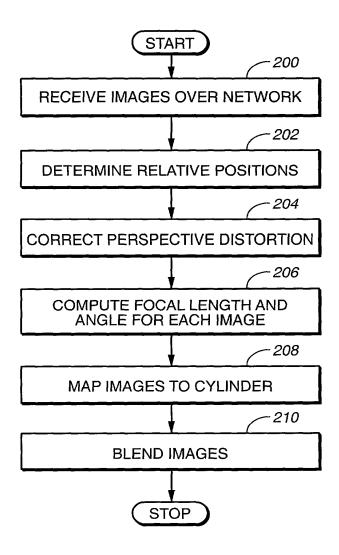
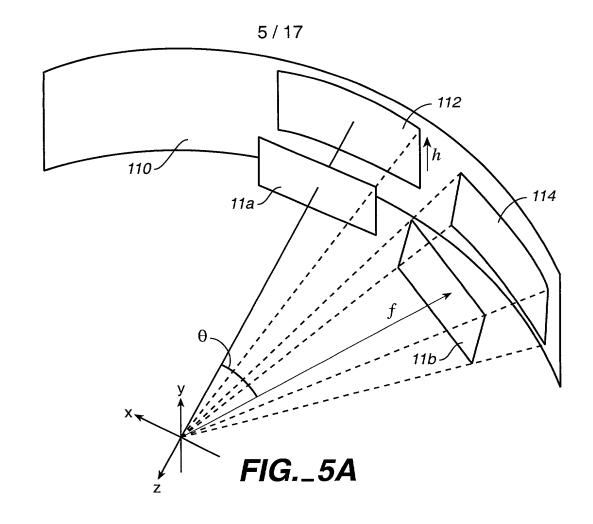
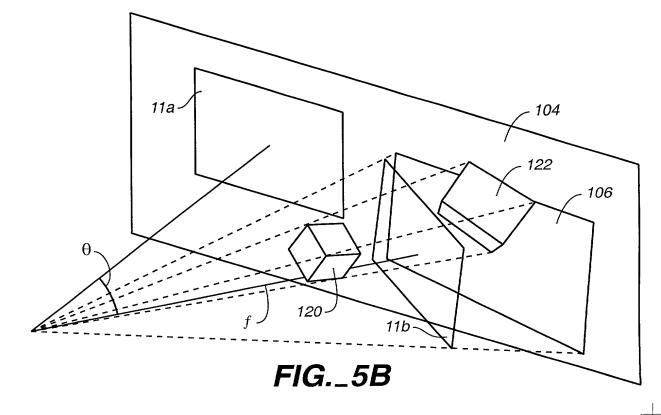
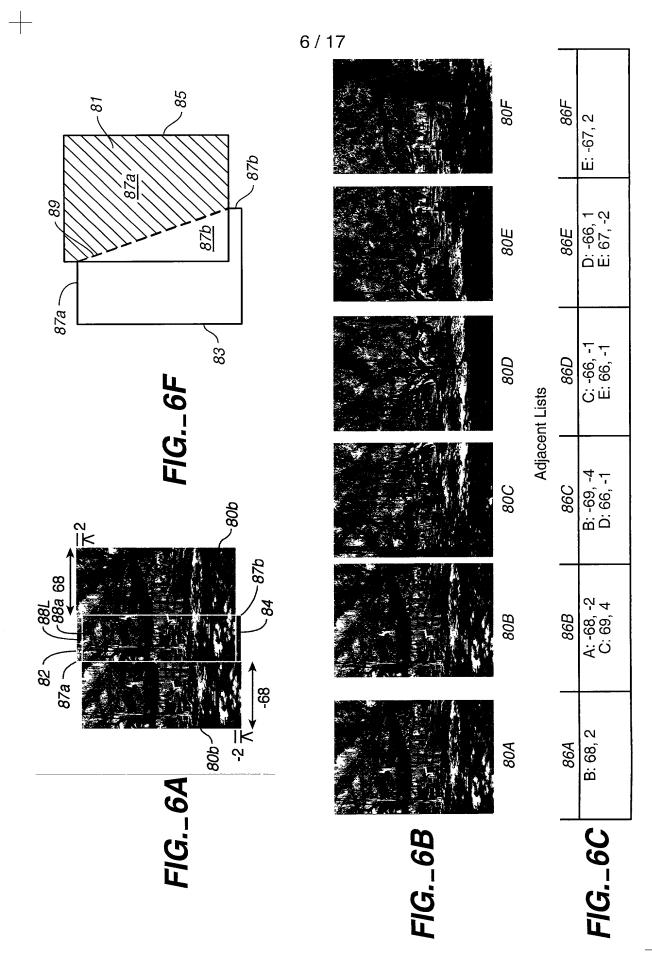


FIG.\_4

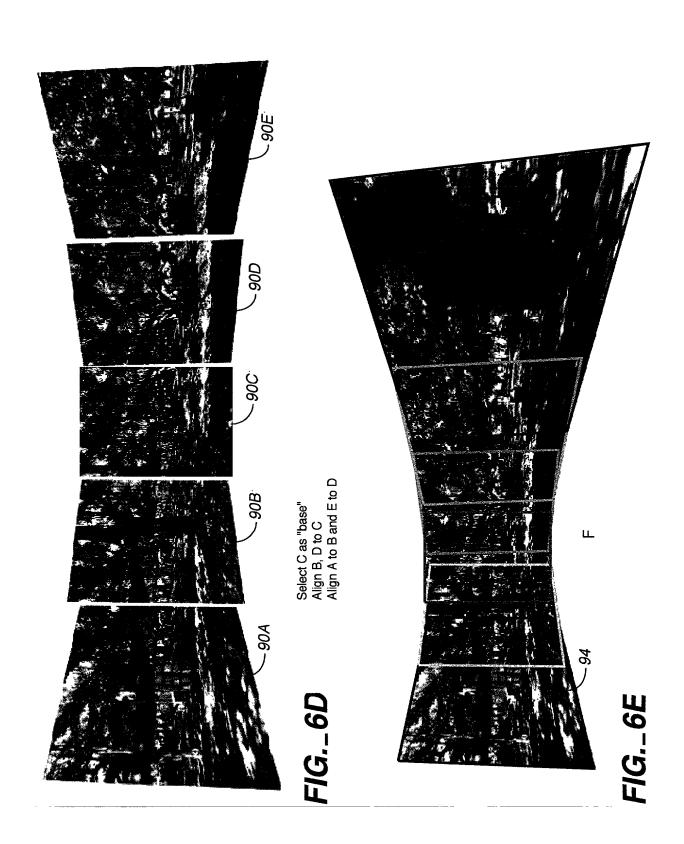
+-

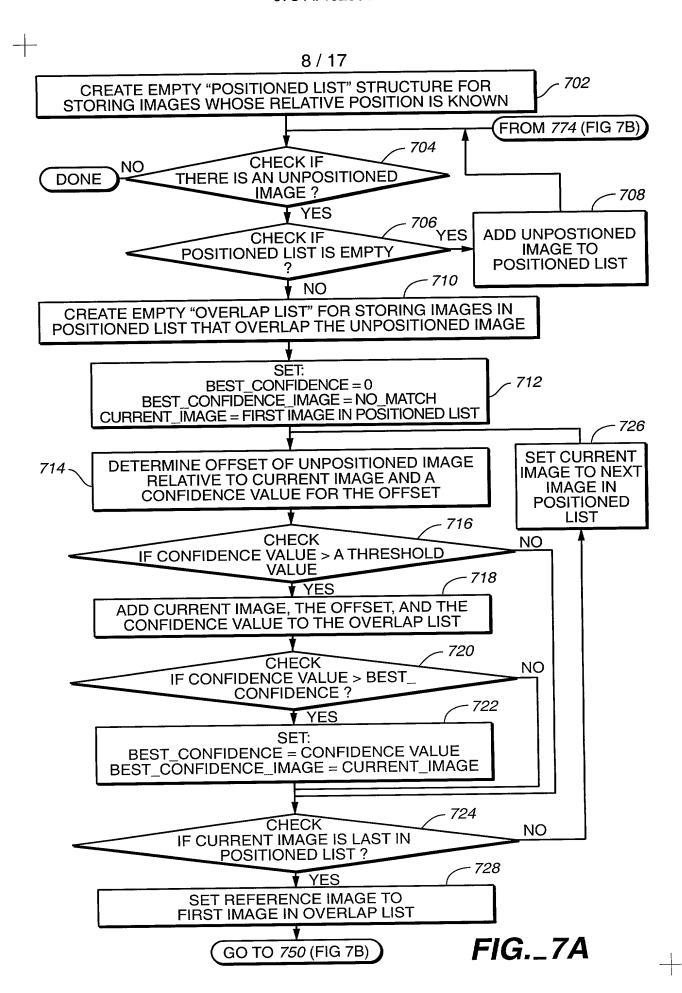


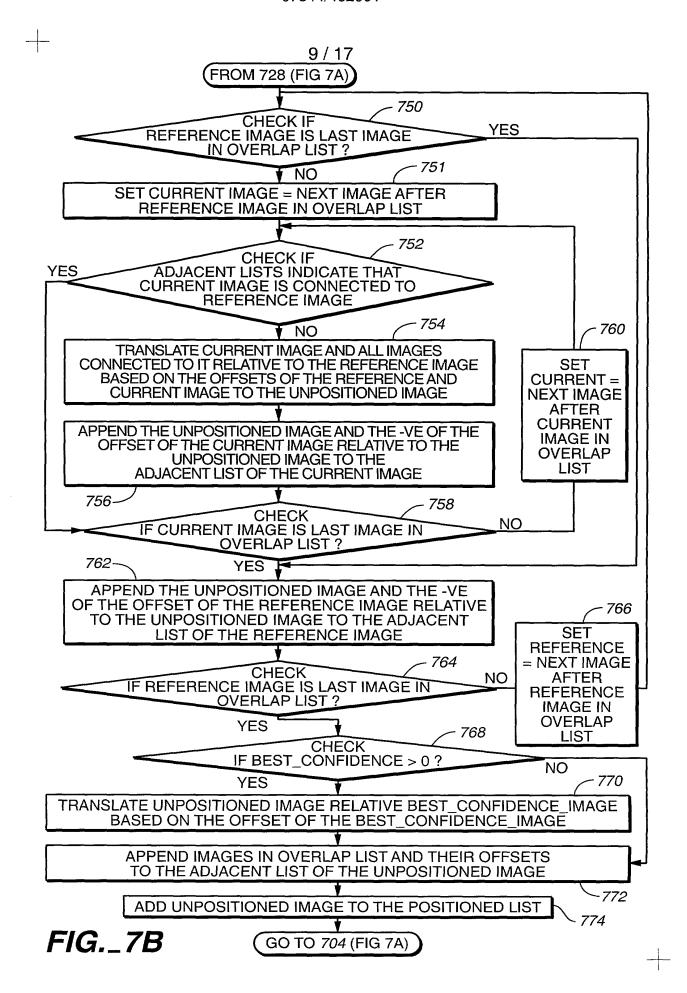


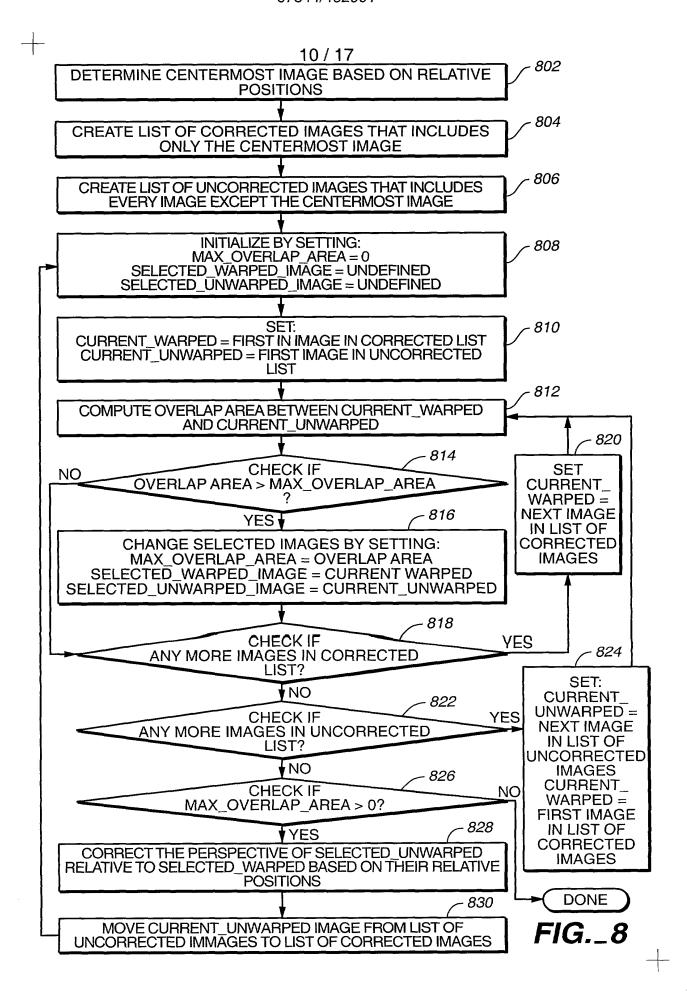


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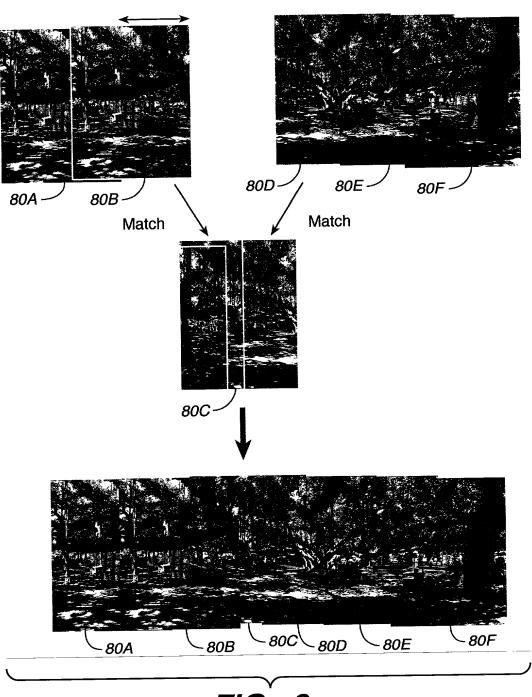


FIG.\_9

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## Original Image

	2-D coordinates	4-D coordinates
Vertex 0 Vertex 1 Vertex 2 Vertex 3 The i <sup>th</sup> vertex	$(x_0, y_0)$ $(x_1, y_1)$ $(x_2, y_2)$ $(x_3, y_3)$ $(x_i, y_i)$	$ (x_0, y_0, 0, 1)  (x_1, y_1, 0, 1)  (x_2, y_2, 0, 1)  (x_3, y_3, 0, 1)  (x_i, y_i, 0, 1) $ $ 132 $

FIG.\_10A

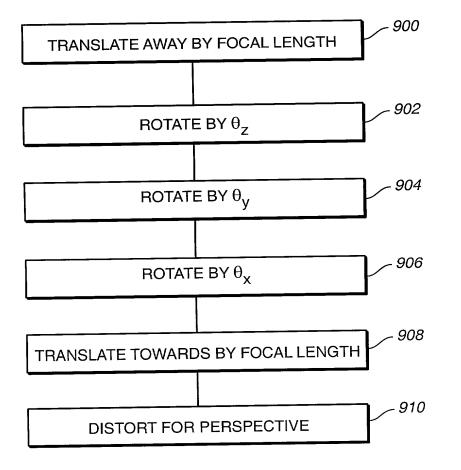


FIG.\_10B

### Perspective Correction Transformation

1. Translate outwards:

$$T_a = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & f & 1 \end{bmatrix}$$
 136

2. Three rotations:

$$\Theta_{x} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos\theta_{x} & \sin\theta_{x} & 0 \\ 0 & -\sin\theta_{x} & \cos\theta_{x} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \Theta_{y} = \begin{bmatrix} \cos\theta_{y} & 0 & -\sin\theta_{y} & 0 \\ 0 & 1 & 0 & 0 \\ \sin\theta_{y} & 0 & \cos\theta_{y} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\Theta_{z} = \begin{bmatrix} \cos\theta_{z} & \sin\theta_{z} & 0 & 0\\ -\sin\theta_{z} & \cos\theta_{z} & 0 & 0\\ 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 138

3. Translate inwards:

$$T_b = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & -f & 1 \end{bmatrix}$$
 144

4. Effect of focal length on Perspective:

$$P = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1/f \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 146

FIG.\_10C

#### Perspective Correction

Perspective Corrected Image Vertices given by:

$$\hat{p}_i = p_i T_a \Theta_z \Theta_y \Theta_x T_b P = [\hat{\mathbf{x}}_i, \hat{\mathbf{y}}_i, \hat{\mathbf{z}}_i, \hat{\mathbf{w}}_i,]^{-150}$$

But:  $\widehat{\mathbf{w}}_i = -\frac{\mathbf{x}_i}{f} \left( -\sin\theta_z \sin\theta_x + \cos\theta_z \sin\theta_y \cos\theta_y \right) \\ + \frac{\mathbf{y}_i}{f} \left( \cos\theta_z \sin\theta_x + \sin\theta_z \sin\theta_y \cos\theta_x \right) \\ + \cos\theta_y \cos\theta_x$ 

and  $x_i$  and  $y_i$  from the perspective corrected image are given by:

$$\mathbf{x}_{i}' = \widehat{\mathbf{x}}_{i}'$$
 and  $\mathbf{y}_{i}' = \widehat{\mathbf{y}}_{i}'$ 
154

Therefore we can write:

$$F_{xi}(\theta_z, \theta_y, \theta_x, f) - \mathbf{x'}_i = 0$$
158

Taking:

$$t = [\theta_x \ \theta_y \ \theta_z \ f] / 160$$

We can write:

$$-\mathbf{F(t)} = \begin{bmatrix} \mathbf{x}_o - F_{x_o}(\mathbf{\theta}_z, \mathbf{\theta}_y, \mathbf{\theta}_x, f) \\ \mathbf{y}_o - F_{y_o}(\mathbf{\theta}_z, \mathbf{\theta}_y, \mathbf{\theta}_x, f) \\ \cdot \\ \mathbf{x}_i - F_{x_i}(\mathbf{\theta}_z, \mathbf{\theta}_y, \mathbf{\theta}_x, f) \\ \mathbf{y}_i - F_{y_i}(\mathbf{\theta}_z, \mathbf{\theta}_y, \mathbf{\theta}_x, f) \end{bmatrix}$$

FIG.\_10D

## Newton's Method

By Newton's method of numerical computation, t is an estimate of the values

$$[\theta_x \ \theta_y \ \theta_z \ f]$$

then:

$$t_{new} = t - J^{-1}F(t)$$
 166

is a better estimate of the values.

Where  $J^{-1}$  is the matrix of partial derivatives:

$$J_{i,j} = \frac{\partial F_i}{\partial t_j} \quad \text{164}$$

FIG.\_10E

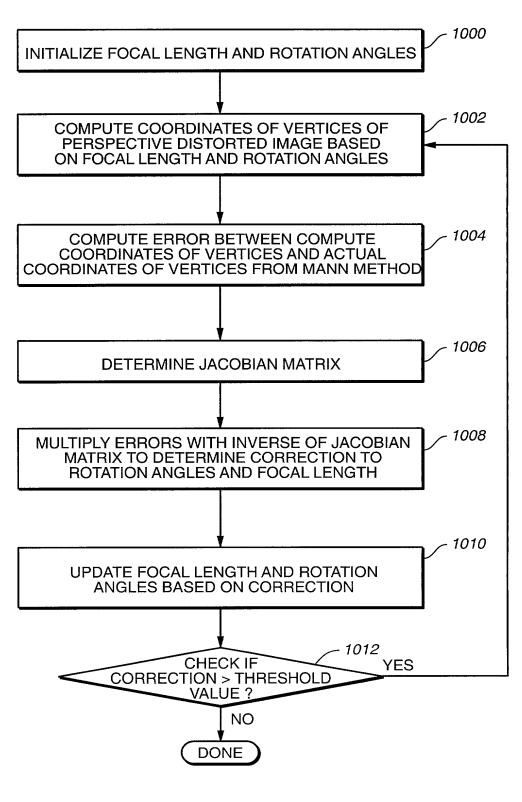
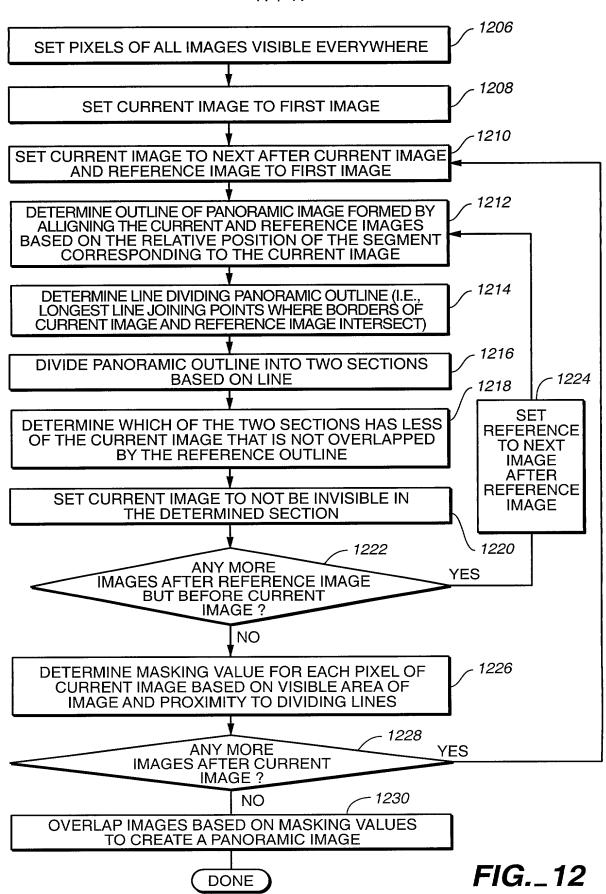


FIG.\_11

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